

User Manual 3.4.1 Slew

De Wiki

Aller à : [navigation](#), [rechercher](#)

[User Manual 3.4.1 Slew](#)

Sommaire

- [1 Introduction](#)
 - [1.1 Scope](#)
 - [1.2 Javadoc](#)
 - [1.3 Links](#)
 - [1.4 Useful Documents](#)
 - [1.5 Package Overview](#)
- [2 Features](#)
 - [2.1 Constant spin slew](#)
 - [2.2 Spin bias slew](#)
 - [2.3 ISIS Spin bias slew](#)
- [3 Getting Started](#)
- [4 Contents](#)
 - [4.1 Interfaces](#)
 - [4.2 Classes](#)

Introduction

Scope

A slew performs the transition between two attitude laws.

Javadoc

The attitude objects linked to slews are available in the package `org.orekit.attitudes` in the Orekit add-ons library.

Library	Javadoc
Orekit addons	Package org.orekit.attitudes

Links

None as of now.

Useful Documents

None as of now.

Package Overview

The slew conception is described hereafter :



Legend :

- green : new objects
- grey : modified existing objects
- blue : existing objects

A slew is represented by the abstract class `AbstractSlew`, which implements the interface `Slew`. An slew describes how the spacecraft joins up two successive attitude laws: the classes heriting from `AbstractSlew` (like the class `ConstantSpinSlew`) contain the algorithms to compute the maneuver.

A slew is bounded in time and as a result inherits the [AttitudeLeg](#) interface.

Features

Constant spin slew

The constant spin slew is a basic slew maneuver type. Between the initial quaternion and the final one, a spherical linear interpolation ([MAT_QRO_Rotations `slerp` interpolation]) describes the behavior of the spacecraft. In order to properly compute the slew, the user must specify the initial and final quaternion, plus a computation constraint:

- Minimal duration:
 - the initial and final date of the slew maneuver are given:
`final Slew slew = new ConstantSpinSlew(firstLaw, secondLaw, startDate, endDate);`
 - the initial date of the slew maneuver and its duration are given:
`final Slew slew = new ConstantSpinSlew(firstLaw, secondLaw, startDate, true, 150., Constraint.DURATION);`
 - the final date of the slew maneuver and its duration are given:
`final Slew slew = new ConstantSpinSlew(firstLaw, secondLaw, endDate, false, 150., Constraint.DURATION);`
- Maximal angular velocity:
 - the initial (or final) date of the slew maneuver and the maximal angular velocity are given:
`final Slew slew = new ConstantSpinSlew(firstLaw, secondLaw, startDate, true, 0.2, Constraint.ANGULAR_VELOCITY);`

Once the slew maneuver defined, the computation can be performed on an orbital state using the following method:

```
slew.compute(orbit);
```

Spin bias slew

The two spin bias slew is a slew maneuver type. The velocity depends on the value of the slew angle.

In order to compute properly the slew, the user must specify the initial and final laws, the parameters of the two angular velocity fields, plus the stabilisation margin:

```
final TwoSpinBiasSlew slew = new TwoSpinBiasSlew(startLaw, finalLaw,
initialDate,
    step, theta_max, tau, epsInRall, omega2, theta, epsOutRall, omega1,
dtStab);
```

Once the slew maneuver is defined, the computation can be performed on an orbital state using the following method:

```
slew.compute(orbit);
```

It is possible to get the attitude ephemeris representing the slew using the following method:

```
final TabulatedAttitude ephem = slew.getEphemeris();
```

ISIS Spin bias slew

This spin bias slew is a slew with a trapezoidal angular velocity profile:

- Constant acceleration phase
- Constant angular velocity phase (zero acceleration phase)
- Constant deceleration phase



This slew can be computed using classes:

- `IsisAnalyticalSpinBiasSlew`: this class provides an analytical solution to the slew
 - `IsisNumericalSpinBiasSlew`: this class provides an numerical solution to the slew
- The two classes returns close results ($< 1E-2$ rad), though analytical solution is more accurate.

The slews can be used in two ways:

- Provide an initial law, an initial date and a target final law: the user must use the enum `TypeOfDate.INITIAL` at construction.
- Provide an final law, a final date and a target initial law: the user must use the enum `TypeOfDate.FINAL` at construction.

Warning: slew computed in both ways will never be exactly the same depending on user-chosen convergence threshold and maximum number of iterations (result will be exactly the same if convergence threshold is lower than machine precision and number of allowed iterations high enough to support convergence).

The slew has then to be calculated using method `compute()`.

Finally the slew can be used like any other slew.

Getting Started

[Modèle:SpecialInclusion prefix=\\$theme sub section="GettingStarted"/](#)

Contents

Interfaces

Interface	Summary	Javadoc
AttitudeLeg	This interface extends the AttitudeProvider interface and adds the time interval of validity notion to the attitude laws.	AttitudeLeg
Slew	This interface implements a generic slew model set.	Slew

Classes

Class	Summary	Javadoc
AbstractSlew	This abstract class implements slew maneuvers.	AbstractSlew
ConstantSpinSlew	This class implements the constant spin slew maneuver profile.	ConstantSpinSlew
TwoSpinBiasSlew	This class implements the spin bias slew profile with two available spin profiles.	TwoSpinBiasSlew
IsisAnalyticalSpinBiasSlew	This class implements the ISIS spin bias slew profile (constant acceleration/deceleration phases - Analytical solution).	IsisAnalyticalSpinBiasSlew
IsisNumericalSpinBiasSlew	This class implements the ISIS spin bias slew profile (constant acceleration/deceleration phases - Numerical solution).	IsisNumericalSpinBiasSlew

Récupérée de « http://patrius.cnes.fr/index.php?title=User_Manual_3.4.1_Slew&oldid=1384 »
[Catégorie](#) :

- [User Manual 3.4.1 Attitude](#)

Menu de navigation

Outils personnels

- [3.145.91.152](#)
- [Discussion avec cette adresse IP](#)
- [Créer un compte](#)
- [Se connecter](#)

Espaces de noms

- [Page](#)
- [Discussion](#)

Variantes

Affichages

- [Lire](#)
- [Voir le texte source](#)
- [Historique](#)
- [Exporter en PDF](#)

Plus

Rechercher

PATRIUS

- [Welcome](#)

Evolutions

- [Main differences between V4.15 and V4.14](#)
- [Main differences between V4.14 and V4.13](#)
- [Main differences between V4.13 and V4.12](#)
- [Main differences between V4.12 and V4.11](#)
- [Main differences between V4.11 and V4.10](#)
- [Main differences between V4.10 and V4.9](#)
- [Main differences between V4.9 and V4.8](#)
- [Main differences between V4.8 and V4.7](#)
- [Main differences between V4.7 and V4.6.1](#)
- [Main differences between V4.6.1 and V4.5.1](#)
- [Main differences between V4.5.1 and V4.4](#)
- [Main differences between V4.4 and V4.3](#)
- [Main differences between V4.3 and V4.2](#)
- [Main differences between V4.2 and V4.1.1](#)
- [Main differences between V4.1.1 and V4.1](#)
- [Main differences between V4.1 and V4.0](#)
- [Main differences between V4.0 and V3.4.1](#)

User Manual

- [User Manual 4.15](#)

- [User Manual 4.14](#)
- [User Manual 4.13](#)
- [User Manual 4.12](#)
- [User Manual 4.11](#)
- [User Manual 4.10](#)
- [User Manual 4.9](#)
- [User Manual 4.8](#)
- [User Manual 4.7](#)
- [User Manual 4.6.1](#)
- [User Manual 4.5.1](#)
- [User Manual 4.4](#)
- [User Manual 4.3](#)
- [User Manual 4.2](#)
- [User Manual 4.1](#)
- [User Manual 4.0](#)
- [User Manual 3.4.1](#)
- [User Manual 3.3](#)

Tutorials

- [Tutorials 4.15](#)
- [Tutorials 4.14](#)
- [Tutorials 4.13.5](#)
- [Tutorials 4.12.1](#)
- [Tutorials 4.8.1](#)
- [Tutorials 4.5.1](#)
- [Tutorials 4.4](#)
- [Tutorials 4.1](#)
- [Tutorials 4.0](#)

Links

- [CNES freeware server](#)

Navigation

- [Accueil](#)
- [Modifications récentes](#)
- [Page au hasard](#)
- [Aide](#)

Outils

- [Pages liées](#)
- [Suivi des pages liées](#)
- [Pages spéciales](#)
- [Adresse de cette version](#)

- [Information sur la page](#)
- [Citer cette page](#)

- Dernière modification de cette page le 2 mars 2018 à 09:38.

- [Politique de confidentialité](#)
- [À propos de Wiki](#)
- [Avertissements](#)

- 