

User Manual 4.2 Numerical ordinary differential equations

De Wiki

Aller à : [navigation](#), [rechercher](#)

[User Manual 4.2 Numerical ordinary differential equations](#)

Introduction

Scope

This library can compute solutions for ordinary differential equations, as numerical approximations. The problems are usually in the form of : Compute an estimate of $y(t)$ from $t=t_0$ to $t=t_1$, knowing the derivative $y'=f(t,y)$, and $y(t_0)=y_0$.

The library can also handle multiple discrete events detection based on the results of the ongoing estimation, which can be used to dynamically alter the conditions of the problem being solved, or even stop the integration (for instance : when the function y reaches an expected value, the value of t at this point being the information needed, there is no need to go on).

Javadoc

Integrators

The ODE integrators are provided in the following packages :

Library	Javadoc
Patrius	Package fr.cnes.sirius.patrius.math.ode
Patrius	Package fr.cnes.sirius.patrius.math.ode.nonstiff
Patrius	Package fr.cnes.sirius.patrius.math.ode.sampling

Event handling

The events are managed in the following package :

Library	Javadoc
Patrius	Package fr.cnes.sirius.patrius.math.ode.events

Links

None as of now.

Useful Documents

A general purpose explanation of this section can be found here :

http://en.wikipedia.org/wiki/Numerical_ordinary_differential_equations

Package Overview

Integrators :



Events package :



Features Description

Integrators

The integrators provided include :

- the Classical Runge Kutta integrator,
- the Dormand Prince 8(5, 3) integrator and
- the Gragg Bulirsch Stoer integrator.
- the 6th order Runge-Kutta integrator.

The ODE package documentation can be found [here](#).

Events

Event handling during an integrator run is a core functionality of the math package, therefore this is already well-documented in the Javadoc (please see the relevant section). This here is a short summary of how event handling works.

How to monitor events

- **create an EventHandler implementation**

You need to create an EventHandler implementation for the event you want to trace.

The most important method here is the g() method :

```
double g(double t, double[] y) throws EventException;
```

This method (which takes as input a solution of the integration problem at a given "time" t) should be designed so that **when the event occurs, the sign of the method changes**. It should also be continuous.

The other methods of the interface are :

- int eventOccurred(double t, double[] y, boolean increasing, boolean forward) throws EventException

This method is called when an event happens. It should return :

- STOP if the integration computation should stop
- RESET_STATE if the event handler wants to change the state vector before the integration resumes (the resetState method will be called)
- RESET_DERIVATIVES if the state vector's derivatives need to be recomputed before the integration resumes
- CONTINUE if the integration should continue as if nothing happened

- void resetState(double t, double[] y) throws EventException

This method is called when eventOccured has returned RESET_STATE. This method should modify the y array, which will change the way the integration performs.

- **add the EventHandler to an appropriate integrator**

Using an EventHandler on a given integration problem is simple : just add it to the integrator instance before computing the solution.

```
integrator.addEventHandler(eventHandler, maxCheckInterval, convergence, maxIterationCount);
```

Aside from the EventHandler itself, the other parameters are :

- maxCheckInterval : Maximal time interval between events handler checks.
- convergence : precision needed for the event "time" value.
- iterationCount : maximum number of iterations to find the event "time" value when an event has been identified. Reaching this number means there is a problem with finding the event quickly enough (so, this counter is a way to interrupt an event search that takes too long, since finding an event should be fast if the $g()$ function is continuous).

• run the integrator

Please see the relevant section.

About the EventState class

The EventState class is a very important class for event detection (one EventState instance is needed for each EventHandler to work), but since the integrator instantiates EventStates when needed, a regular user never needs to interact directly with an EventState object. Therefore, describing the EventState class is out of the scope of this document; all relevant information can be found in the Javadoc if needed.

Getting Started

Contents

Interfaces

Interface	Summary	Javadoc
FirstOrderIntegrator	This interface represents a first order integrator for differential equations.	...
ODEIntegrator	This interface defines the common parts shared by integrators for first and second order differential equations.	...
Interface	Summary	Javadoc
EventHandler	This interface represents a handler for discrete events triggered during ODE integration.	...

Classes

Class	Summary	Javadoc
AbstractIntegrator	Base class managing common boilerplate for all integrators.	...
AdaptiveStepsizeIntegrator	This abstract class holds the common part of all adaptive stepsize integrators for Ordinary Differential Equations.	...
ClassicalRungeKuttaIntegrator	This class implements the classical fourth order Runge-Kutta integrator for Ordinary Differential Equations (it is the most often used Runge-Kutta method).	...
RungeKutta6Integrator	This class implements the sixth order Runge-Kutta integrator for Ordinary Differential Equations (it is used as the default Stela Integrator). This integrator currently has an second order interpolator.	...
DormandPrince54Integrator	This class implements the 5(4) Dormand-Prince integrator for Ordinary Differential Equations.	...
DormandPrince853Integrator	This class implements the 8(5,3) Dormand-Prince integrator for Ordinary Differential Equations.	...
GraggBulirschStoerIntegrator	This class implements a Gragg-Bulirsch-Stoer integrator for Ordinary Differential Equations.	...
RungeKuttaIntegrator	This class implements the common part of all fixed step Runge-Kutta integrators for Ordinary Differential Equations.	...

Class	Summary	Javadoc
EventState	This class handles the state for one EventHandler during integration steps.	...

Récupérée de

«

http://patrius.cnes.fr/index.php?title=User_Manual_4.2_Numerical_ordinary_differential_equations&oldid=2167 »

Catégorie :

- [User Manual 4.2 Mathematics](#)

Menu de navigation

Outils personnels

- [3.142.250.86](#)
- [Discussion avec cette adresse IP](#)
- [Créer un compte](#)
- [Se connecter](#)

Espaces de noms

- [Page](#)
- [Discussion](#)

Variantes

Affichages

- [Lire](#)
- [Voir le texte source](#)
- [Historique](#)
- [Exporter en PDF](#)

Plus

Rechercher

PATRIUS

- [Welcome](#)

Evolutions

- [Main differences between V4.15 and V4.14](#)
- [Main differences between V4.14 and V4.13](#)
- [Main differences between V4.13 and V4.12](#)
- [Main differences between V4.12 and V4.11](#)
- [Main differences between V4.11 and V4.10](#)
- [Main differences between V4.10 and V4.9](#)
- [Main differences between V4.9 and V4.8](#)
- [Main differences between V4.8 and V4.7](#)
- [Main differences between V4.7 and V4.6.1](#)
- [Main differences between V4.6.1 and V4.5.1](#)
- [Main differences between V4.5.1 and V4.4](#)
- [Main differences between V4.4 and V4.3](#)
- [Main differences between V4.3 and V4.2](#)
- [Main differences between V4.2 and V4.1.1](#)
- [Main differences between V4.1.1 and V4.1](#)
- [Main differences between V4.1 and V4.0](#)
- [Main differences between V4.0 and V3.4.1](#)

User Manual

- [User Manual 4.15](#)
- [User Manual 4.14](#)
- [User Manual 4.13](#)
- [User Manual 4.12](#)
- [User Manual 4.11](#)
- [User Manual 4.10](#)
- [User Manual 4.9](#)
- [User Manual 4.8](#)
- [User Manual 4.7](#)
- [User Manual 4.6.1](#)
- [User Manual 4.5.1](#)

- [User Manual 4.4](#)
- [User Manual 4.3](#)
- [User Manual 4.2](#)
- [User Manual 4.1](#)
- [User Manual 4.0](#)
- [User Manual 3.4.1](#)
- [User Manual 3.3](#)

Tutorials

- [Tutorials 4.15](#)
- [Tutorials 4.14](#)
- [Tutorials 4.13.5](#)
- [Tutorials 4.12.1](#)
- [Tutorials 4.8.1](#)
- [Tutorials 4.5.1](#)
- [Tutorials 4.4](#)
- [Tutorials 4.1](#)
- [Tutorials 4.0](#)

Links

- [CNES freeware server](#)

Navigation

- [Accueil](#)
- [Modifications récentes](#)
- [Page au hasard](#)
- [Aide](#)

Outils

- [Pages liées](#)
- [Suivi des pages liées](#)

- [Pages spéciales](#)
- [Adresse de cette version](#)
- [Information sur la page](#)
- [Citer cette page](#)

• Dernière modification de cette page le 14 janvier 2019 à 14:58.

- [Politique de confidentialité](#)
- [À propos de Wiki](#)
- [Avertissements](#)

